



**Content**  
**Process**  
**Purpose**  
**Meaning**

# Year 9 Art, Craft and Design Learning Journey at Archie

**Key Concepts**  
Artists make marks  
Artists express themselves  
Artists make meaningful responses



**Literacy in Art!**  
Look out for these books – reading them will help improve your art knowledge.  
Complete your Power of 5 for every artist researched.

**Cultural Capital in Year 9 Art!**  
During Year 9 we will learn :  
Realism and Symbolism in art through a study of traditional and contemporary artists. You will analyse artworks, look closely at titles of artworks to develop an understanding of a range of cultures and approaches to art.



**Enrichment in Art**  
Join us for Art Club – Learn a range of new techniques and processes. Enter national competitions. Pop-up cross curricular clubs.

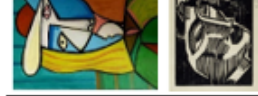
Courage, Resilience, Creativity



**MEANING**  
Apply ideas, knowledge and skill  
Express creativity and imagination  
Learn about art movement and key artists  
Assessment for Learning  
Check misconception  
Submit outcome

**PURPOSE**  
Apply skills & Knowledge  
Put your own creative spin on it!

**LEARNING CHECKPOINT:**  
Describe the artwork using key words  
What media and techniques has the artist used?  
What has inspired the artist?  
How have you been inspired by the artist?  
What is the meaning of the artwork?



**SUMMER TERM**  
**MAY – July**  
**GCSE Style Project**  
Develop a higher thinking ability to produce a range of original artworks in GCSE standards

**CONTENT**  
Art history  
Idea Development  
Secondary and Primary study  
Artist Study  
Experimental works  
Composition and a final piece  
Courage & identity - SMSC

**PROCESS**  
Produce a range of work for your GCSE 60% coursework portfolio

- Idea Development
- Secondary resources (x2)
- Primary Resources (x3)
- Artist Study (bio + copy)
- Experimental pieces (x5)
- Composition (A2)
- Final piece (A1 - Mock 10 hours)
- Evaluation



**MEANING**  
Apply ideas, knowledge and skill  
Express creativity & imagination  
Review skills and knowledge  
Assessment for Learning  
Check misconceptions  
Submit outcome

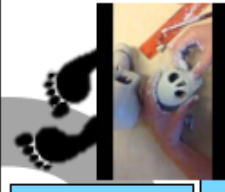
**PURPOSE**  
Apply skills & Knowledge  
Put your own creative spin on it!  
Know how science use art to record wildlife discovery and anatomy.  
Use knowledge of the formal elements of art, drawing and painting skills to create own individual artwork as a final piece.

**LEARNING CHECKPOINT:**  
Describe the artwork using key words  
What media and techniques has the artist used?  
What has inspired the artist?  
How have you been inspired by the artist?  
What is the meaning of the artwork?

**SPRING TERM**  
**JAN - APR**  
**INSECTS**  
Explore the natural habitat of insects and their role in the eco-system  
Understand and able to produce formal elements of art to produce a range of artworks inspired by insects  
Experiment using various materials and techniques to produce contemporary art.

**CONTENT**  
Introduction to the project  
Art history: how art is used to document insect and wildlife  
Observational study of insects  
Experiment using mixed media materials to create a wide range of artworks inspired by insects  
Social- SMSC

**PROCESS**  
Know the purpose of how art is used in science  
Observational study of insects  
Produce an artist study page and a copy of work of the artist of own choice.  
Transform observational study into an artwork inspired by the chosen artist ( A final piece)  
Review learning



**MEANING**  
Apply knowledge and skills  
Understand and able to identify symbolism in contemporary and traditional art  
Assessment for learning  
Check misconceptions  
Submit outcome

**PURPOSE**  
Apply skills & Knowledge  
Put your own creative spin on it!  
Know symbolism in art and understand the visual language  
Use symbols to create a 'Day of the Dead' artworks  
Culture capital & Career in art lesson  
Close the gap  
Raise standards of work

**PROCESS**  
Know what is symbolism  
Understand meaning of traditional symbols – SMSC  
Understand key information and design aspect of Mexican Day of the Dead festival – Cultural Capital  
Able to use symbols to design Day of the dead inspired artwork  
Complete a Day of the Dead artwork, using a symmetrical/ graphical design, sculpture  
Develop graphical design into into a title  
Paint and gloss your sculpture  
Review learning



**AUTUMN TERM**  
**SEP - DEC**  
**THEME: Cultural Project**  
Explore Mexican Day of the Dead festival and symbolism art  
Understand and able to use skills and knowledge developed in year 8 to create an outcome

**CONTENT**  
Introduction to symbolism in art  
Art History: Symbolism in art and the Day of the Dead  
Symbolism, traditional symbols, colours and natural forms  
Symbols in religious art  
Spiritual & Moral – SMSC

Through your learning journey we will help you to develop your Key Stage 2 skills of using sketchbooks, recording observations, developing ideas and improving your art making skills in a range of media and techniques.



**Core Skills:** drawing, painting, collage, printmaking, photography & 3D sculpture

**Artists are...**  
Courageous  
Resilient  
Creative  
Respectful

